

Modeling, Simulation, Information Technology and Processing

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Agency:

National Aeronautics and Space Administration

Release Date:

November 14, 2014

Branch:

n/a

Open Date:

November 14, 2014

Program / Phase / Year:

STTR / Phase I / 2015

Application Due Date:

n/a

Solicitation:

[2015 STTR](#)

Close Date:

January 28, 2015

Topic Number:

T11

Description:

Modeling, Simulation, Information Technology and Processing consists of four technology subareas, including computing, modeling, simulation, and information processing. NASA's ability to make engineering breakthroughs and scientific discoveries is limited not only by human, robotic, and remotely sensed observation, but also by the ability to transport data and transform the data into scientific and engineering knowledge through sophisticated needs. With data volumes exponentially increasing into the petabyte and exabyte ranges, modeling, simulation, and information technology and processing requirements demand advanced supercomputing capabilities.